

# 8.5

## Enabled Property, Timer Control, and Splash Screens

You Disable Controls by Setting Their  
Enabled Property to False

The Timer Control Allows Your Application to  
Execute a Procedure at Regular Time Intervals

Splash Screens Are Forms That Appear As  
an Application Begins Executing



# Enabled Property

- Most controls have an *Enabled* property
- If this Boolean property is set to false the control is disabled meaning the control:
  - Cannot receive the focus
  - Cannot respond to user generated events
  - Will appear dimmed, or grayed out
- Default value for this property is true
- May be set in code when needed as shown:

```
btnExample.Enabled = False
```



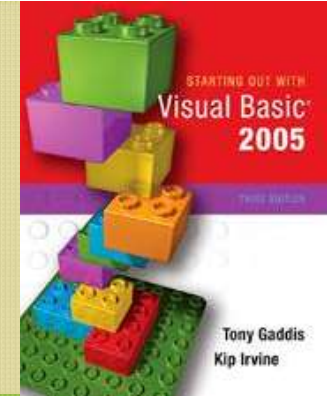
# Timer Control

- A *Timer* control generates *Tick* events
  - Double-click on Timer tool in Toolbox to add
  - Appears in component tray
  - Standard prefix is *tmr*
- Can perform a process at regular intervals by coding the process in a *Tick event* procedure
- Two important properties
  - *Enabled* must be true to generate Tick events
  - *Interval* (milliseconds) decides tick frequency
    - Interval of 1000 causes 1 timer tick per second
- Tutorial 8-5 demonstrates the Timer control



# Splash Screens

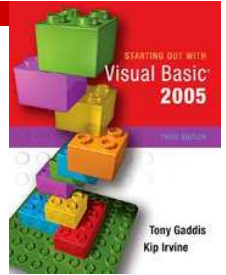
- A form, often with an application logo, that is displayed while an application is loading
- A *splash screen* usually:
  - Has *Topmost* property set to True so it is displayed over the forms of other applications
  - Disappears shortly by using a Timer
  - Is modeless so the application continues to load while the splash screen is displayed
- Tutorial 8-6 demonstrates a splash screen



# 8.6

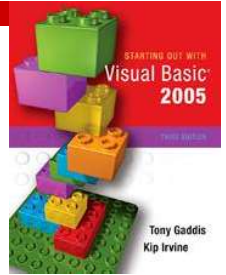
## Anchoring and Docking Controls

Controls Have Two Properties, Anchor and Dock, That Allow You to Determine the Control's Position on the Form When the Form Is Resized at Run Time



# Anchor Property

- *Anchor* - a property of various form controls
- A control anchored to a form edge keeps the same distance to the form edge
- Controls may be anchored to any, all, or none of the right, left, top, or bottom edges
  - Default is to anchor to top and left edges
  - Can just as easily anchor to bottom right
  - If anchoring to opposing sides, control is resized when form is resized
  - Anchoring to all 4 sides causes control to be resized proportionally to form



# Dock Property

- *Dock* - a property of various form controls
- A control docked to a form edge is placed directly against the form edge
- Controls may be docked to
  - Any one form edge but not more than one
  - No edge or not docked (the default)
- Length or width of docked control changes to match length or width of the form edge